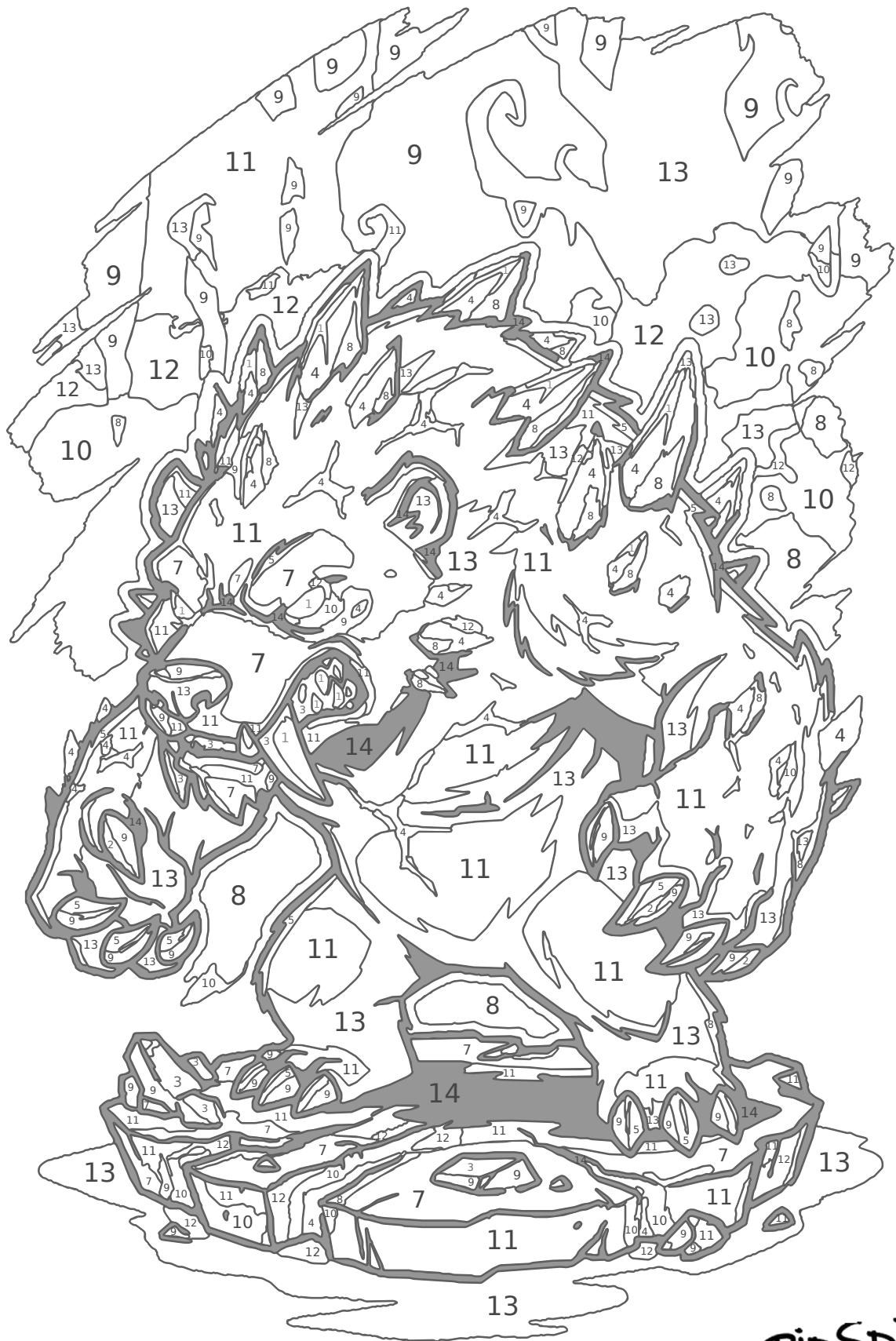




PipSpi

URSOC

Paint by Numbers - Ursoc

Colour legend - 14 colours

1 #EAD6CF	2 #CE9DEB	3 #B08E9B	4 #EC3341
5 #9F588F	6 #6F6D6E	7 #7C505B	8 #AB2C3D
9 #5D3C5D	10 #7E2739	11 #472C46	12 #551D2E
13 #2E1B32	14 #0D0308		

How to use your markers

1. Work from colour 1 (lightest) to colour 14 (darkest), one colour at a time.
2. For each area, first trace its outline with the marker tip, just inside the printed line.
3. Then fill it with straight, parallel strokes in one direction, each stroke slightly overlapping the last.
4. Keep a light, even pressure and do not go back over ink that is already dry: that leaves streaks.
5. Let light colours dry before painting the dark colours next to them.
6. Grey areas are the linework and take colour 14. White areas without a number stay unpainted.
7. Areas too small for a number are shown in the step-by-step guide (HTML file).
8. The name and the signature are already printed: leave them as they are.